

# ART

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## PRINCIPLES OF STUDIO ART

(#8005)

**Periods Per Week:** 5  
**Prerequisites:** None

**Credit Value:** .5

**Semester:** Semester  
**Open to Grades:** 9, 10, 11, 12

This introductory studio course is a one semester elective that will prepare the student for further high school art experiences. The student will be introduced to studio art skills and artistic media that are utilized in the art world including: drawing, painting, printmaking, and more! The student will learn about the elements of art and principles of design through an investigative creative experimentation of ideas, materials, and studio processes. Students will use the investigative process to develop their unique ideas, solve artistic problems, and grow an artistic voice to visually display their imaginative ideas.

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## DRAWING

(#8006)

**Periods Per Week:** 5  
**Prerequisites:** None

**Credit Value:** .5

**Semester:** Semester  
**Open to Grades:** 9, 10, 11, 12

This course is a dynamic and engaging course focused on the elements of drawing. This course focuses on traditional drawing techniques while encouraging students to be creative, making the media come alive in a way that is personally meaningful to them. (Encourage Individual Student Voice) The course will focus on using a visual language while developing student's creative thinking skills in a very hands-on environment.

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## STUDIO ART 2

(#8010)

**Periods Per Week:** 5  
**Prerequisites:** 60% or above in Principals of Studio Art or Drawing

**Credit Value:** 1.0

**Semester:** Full Year  
**Open to Grades:** 10, 11, 12

This course is designed for students to build upon the foundations of Studio Art 1. This second-year course provides an opportunity for students to expand on the drawing and painting concepts introduced in Studio Art. Emphasis is placed on experiences with design principles, drawing techniques and painting skills leading to the development of abilities that are necessary for advanced art courses. Students are given more in-depth problems to solve creatively while becoming more adept through a broad exposure to various media. Students will continue to solve interpretive and abstract problems; further develop challenges in techniques, a personal style or theme; and combine a more in-depth exploration of media and genre. The curriculum will focus on student voice and independent engagement as well as making learning visible through focused concentration on the studio habits of mind.

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**STUDIO ART 3****(#8015)****Periods Per Week: 5****Prerequisites: 70% or above in Studio Art 2****Credit Value: 1.0****Semester: Full Year****Open to Grades: 11, 12**

This course is designed for students to explore more advanced artistic concepts using a variety of media- primarily painting. The student will be expected to produce artworks as well as critique, write, and discuss art-based topics intellectually. Along with practicing artistic skills and craftsmanship the student will be developing resourceful problem-solving skills and imaginative cognitive abilities ascertained by the creative process. Emphasis will be placed on advanced levels of individual artistic challenges in skill, technique, personal style and genre development. Construction of a personal portfolio will be stressed.

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**A.P. STUDIO ART (Drawing)****(#8020)****Periods Per Week: 5****Prerequisites: Portfolio approval****Credit Value: 1.0****Semester: Full Year****Open to Grades: 11, 12**

The AP Studio Art portfolios are designed for students who are seriously interested in the practical experience of art. AP Studio Art is not based on a written exam; instead, students submit portfolios for evaluation at the end of the school year. There will be a direct focus on creative mark-making and exploration of mediums.

This College Board program provides the only national standard for performance in the visual arts with the opportunity to earn college credit and/or advanced placement while in high school.

The instructional goals of the AP Studio Art program can be described as follows:

- Encourage creative and systematic investigation of formal and conceptual issues
- Emphasize making art as an ongoing process that involves the student in informed and critical decision making
- Help students develop technical skills and familiarize them with the functions of the visual elements
- Encourage students to become independent thinkers who will contribute inventively and critically to their culture through the making of art

**A.P. Test Date: May 2025****Test Cost: \$98 (2024)****Registration Deadline: See Teacher****Summer Assignment: Artworks**

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**A.P. 2-D ART & DESIGN**

(#8017)

**Periods Per Week:** 5  
**Prerequisites:** Portfolio approval**Credit Value:** 1.0**Semester:** Full Year  
**Open to Grade:** 11, 12

The AP Studio Art portfolios are designed for students who are seriously interested in the practical experience of art. AP Studio Art is not based on a written exam; instead, students submit portfolios for evaluation at the end of the school year. There will be a direct focus on the elements and principles of design and the application of them in aesthetic, creative art production.

This College Board program provides the only national standard for performance in the visual arts with the opportunity to earn college credit and/or advanced placement while in high school.

The instructional goals of the AP Studio Art program can be described as follows:

- Encourage creative and systematic investigation of formal and conceptual issues
- Emphasize making art as an ongoing process that involves the student in informed and critical decision making
- Help students develop technical skills and familiarize them with the functions of the visual elements
- Encourage students to become independent thinkers who will contribute inventively and critically to their culture through the making of art

**A.P. Test Date:** May 2025  
**Test Cost:** \$98 (2024)  
**Registration Deadline:** See Teacher  
**Summer Assignment:** Artworks

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**ANIME & ILLUSTRATION**

(#8030)

**Periods Per Week:** 5  
**Prerequisites:** None**Credit Value:** .5**Semester:** Either  
**Open to Grades:** 9, 10, 11, 12

This course will explore the evolution and impact of “cartoons” on our culture. You will learn to draw characters using multiple methods of illustration and dynamic composition. Characters will be created on paper with ink, but also in digital formats. Anime & Illustration will compare and contrast “cartoon art” from the past to the current Anime graphic novels of today.

Your ideas and images will become more interesting, mature and complex as your knowledge grows, inspiring exhilarating stories for your new characters.

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**CERAMICS 1**

(#8040)

**Periods Per Week:** 5  
**Prerequisites:** None**Credit Value:** .5**Semester:** Either  
**Open to Grades:** 9, 10, 11, 12

This semester-long course allows the student hands-on experience in a broad range of ceramic skills, including, but not limited to the coiling method, slab construction, throwing on the pottery wheel, and glazing techniques. Students will also become familiar with the characteristics and the manipulation of the clay, along with the firing of the kiln and the mixing of clay.

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**CERAMICS 2****(#8045)****Periods Per Week:** 5  
**Prerequisites:** 60% or above in Ceramics 1**Credit Value:** .5**Semester:** Either  
**Open to Grades:** 9, 10, 11, 12

This semester-long course is an extension of Ceramics 1 where skills and procedures introduced in the first level will be further examined. Skills include, but are not limited to coiling, slab construction, throwing, and glazing techniques. Carving and shaping foam molds for platters, attaching handles to wheel thrown cylinders, and creating forms using the clay extruder are additional skills that will be taught and used to create matching sets.

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**CERAMICS 1 & 2****(#8050)****Periods Per Week:** 5  
**Prerequisites:** See above**Credit Value:** 1.0**Semester:** Both  
**Open to Grades:** 9, 10, 11, 12

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**CERAMICS 3****(#8054)****Periods Per Week:** 5  
**Prerequisites:** 70% or above in Ceramics 2**Credit Value:** .5**Semester:** Either  
**Open to Grades:** 10, 11, 12

This advanced, semester-long course allows students to continue to improve upon their personal techniques, interests, and influences while continuing to grow their skills making matching sets. Students will incorporate personal ideas into creating more complex forms, including throwing lidded pots, incorporating multiple forms and including non-ceramic materials into the construction of their artwork.

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**CERAMICS 4****(#8056)****Periods Per Week:** 5  
**Prerequisites:** 70% or above in Ceramics 3**Credit Value:** .5**Semester:** Either  
**Open to Grades:** 10, 11, 12

This high-level, semester-long course will continue to focus on personal influences and complex works while producing multiple forms. Possible assignments could include dinnerware sets, teapots, and sculptures. The second nine-weeks will be focusing on Raku and alternative firings, including horsehair/feather/ferric chloride reduction, foil saggar and barrel firings.

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**CERAMICS 3 & 4****(#8058)****Periods Per Week:** 5  
**Prerequisites:** See above**Credit Value:** 1.0**Semester:** Both  
**Open to Grades:** 10, 11, 12

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**CRAFTS & SCULPTURE 1****(#8130)****Periods Per Week: 5**  
**Prerequisites: None****Credit Value: .5****Semester: Either**  
**Open to Grades: 9, 10, 11, 12**

Crafts & Sculpture 1 is an introductory hands-on studio class, focusing on working in 3-Dimensions. This course is designed to explore traditional and contemporary crafts and sculpture. Original designs and concepts will be expressed through clay, fiber, glass, metal, wood or found objects.

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**CRAFTS & SCULPTURE 2****(#8140)****Periods Per Week: 5**  
**Prerequisites: 60% or above in Crafts & Sculpture 1****Credit Value: .5****Semester: Either**  
**Open to Grades: 9, 10, 11, 12**

Crafts & Sculpture 2 will continue to expand on the investigation of working with more complex techniques and applications of materials. Higher levels of creativity, composition and craftsmanship will be stressed, as well as use of various materials. Emphasis will be placed on designing and creating original projects and mastering techniques in craftsmanship.

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**CRAFTS & SCULPTURE 1 & 2****(#8150)****Periods Per Week: 5**  
**Prerequisites: See above****Credit Value: 1.0****Semester: Both**  
**Open to Grades: 9, 10, 11, 12**

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**JEWELRY 1****(#8095)****Periods Per Week: 5**  
**Prerequisites: None****Credit Value: .5****Semester: Either**  
**Open to Grades: 9, 10, 11, 12**

The Jewelry 1 student will explore creative design and the process of jewelry fabrication using sheet metal, wire, and other found objects. Skills and techniques in soldering, sawing, piercing, surface decorating, stone settings, inlay and refining metals through buffed and polished stages will be developed.

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**JEWELRY 2****(#8100)****Periods Per Week: 5**  
**Prerequisites: 60% or above in Jewelry 1****Credit Value: .5****Semester: Either**  
**Open to Grades: 9, 10, 11, 12**

The Jewelry 2 student will create functional and creative jewelry; explore the lost-wax process of casting jewelry; build upon previously acquired skills and techniques of jewelry fabrication and stone setting techniques; and investigate contemporary glass bead lampworking. Attention will be given to creative design and master of jewelry making skills.

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**JEWELRY 1 & 2**

(#8105)

**Periods Per Week:** 5  
**Prerequisites:** See above**Credit Value:** 1.0**Semester:** Both  
**Open to Grades:** 9, 10, 11, 12

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**JEWELRY 3**

(#8115)

**Periods Per Week:** 5  
**Prerequisites:** 70% or above in Jewelry 2**Credit Value:** .5**Semester:** Either  
**Open to Grades:** 10, 11, 12

The Jewelry 3 student will explore more complicated areas of creative design and expression of jewelry making. Students will develop mastery skills and techniques of jewelry fabrication, lost-wax process of casting, stone setting techniques, contemporary glass bead lampworking, and/or enameling processes.

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**JEWELRY 4**

(#8120)

**Periods Per Week:** 5  
**Prerequisites:** 70% or above in Jewelry 3**Credit Value:** .5**Semester:** Either  
**Open to Grades:** 10, 11, 12

The Jewelry 4 student will continue to explore more complicated areas of creative design and expression of jewelry making. Students will develop mastery skills and techniques through an individualized course of study.

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**JEWELRY 3 & 4**

(#8125)

**Periods Per Week:** 5  
**Prerequisites:** See above**Credit Value:** 1.0**Semester:** Both  
**Open to Grades:** 10, 11, 12

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**DIGITAL ARTS 1**

(#8080)

**Periods Per Week:** 5  
**Prerequisites:** None**Credit Value:** .5**Semester:** Either  
**Open to Grades:** 9, 10, 11, 12

This semester-long course is an introduction into the world of graphic design and creating images using Adobe Illustrator and Photoshop on CS6. Students will learn some of the basic tools to create vector art like logos, self-caricatures, and advertisements for events. Altering images is also explored through photoshop using tutorials. The elements of art and principles of design will be highly emphasized. A background and interest in computers and visual art is strongly recommended.

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**DIGITAL ARTS 2****(#8085)****Periods Per Week: 5****Prerequisites: 60% or above in Digital Arts 1****Credit Value: .5****Semester: Either****Open to Grades: 9, 10, 11, 12**

This semester-long course is a continuation of Digital Arts 1 with an emphasis on mastering skills learned in the first semester while learning new tools and techniques in both vector art and altering images. Students will continue to manipulate images and alter them for different purposes, and will explore creating their own images, characters, and scenes based on books, stories, etc. The elements of art and the principles of design will be highly emphasized.

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**DIGITAL ARTS 1 & 2****(#8090)****Periods Per Week: 5****Prerequisites: See above****Credit Value: 1.0****Semester: Both****Open to Grades: 9, 10, 11, 12**